

Kynance Cove Class

Autumn Term 2022

English

- Instructions writing
- Non-chronological reports
- Narrative – myths
- Y3 SPaG curriculum
- Word recognition and comprehension
- Developing cursive handwriting.

Mathematics

- Place value
 - Addition
 - Subtraction
 - Multiplication
 - Division
- Times Tables: x3, x4
Recap - x10, x2, x5,

PSHE

- Being me in my world.
- Celebrating difference.

Driving Question:
How can we bring legends to life?

REAL outcome: Creating mythical creature sculptures and animations.

Science

- Animals including humans
- Forces and magnets
- Working scientifically
→ Knowledge, application, investigating, asking questions, evaluating.

History / Geography

- Forest biomes
- Counties and key cities in the UK.
- Compass points.
- Physical and human features of the land in the local area.
- Castles in Cornwall.



Art / D&T

- Exploring a variety of drawing techniques to develop technique.
- Working with clay.
- Creating a magnetic maze.

Computing

- Online safety.
- Algorithms and programming.
- Animation.



PE

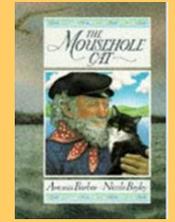
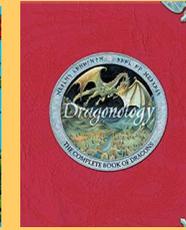
- Invasion games
- Dodgeball

RE

- What do Christians learn from the Creation story?
- How do festivals and family life show what matters to Jewish people?

Class Readers:

- The Boy Who Grew Dragons
- Dragonology
- The Mousehole Cat
- Cornish Myths and Legends
- Non-fiction texts



Music

- Listening to and appraising music.
- Creating own compositions.
- First Access Flute lessons.

TRIPS / EXPERIENCES

- Walks in the local area
- Woodland visit.
- Workshops

How you can help...

- Model questions – 'I wonder ...'
- Visit library, share books / research, ...
- Reading, TTRockstars, Spelling Shed, Times tables.

www.twinkl.co.uk/resources/parents